



# A Guide to MATLAB Object-Oriented Programming (Computing and Networks)

*Andy H. Register*

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**A Guide to MATLAB Object-Oriented Programming (Computing and Networks)** Andy H. Register  
**A Guide to MATLAB Object-Oriented Programming** is the first book to deliver broad coverage of the documented and undocumented object-oriented features of MATLAB®. Unlike the typical approach of other resources, this guide explains why each feature is important, demonstrates how each feature is used, and promotes an understanding of the interactions between features.

Assuming an intermediate level of MATLAB programming knowledge, the book not only concentrates on MATLAB coding techniques but also discusses topics critical to general software development. It introduces fundamentals first before integrating these concepts into example applications. In the first section, the book discusses eight basic functions: constructor, subsref, subsasgn, display, struct, fieldnames, get, and set. Building on the previous section, it explores inheritance topics and presents the Class Wizard, a powerful MATLAB class generation tool. The final section delves into advanced strategies, including containers, static variables, and function fronts.

With more than 20 years of experience designing and implementing object-oriented software, the expert author has developed an accessible and comprehensive book that aids readers in creating effective object-oriented software using MATLAB.



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